Final project

Components needed for the game:

Menu screen: follow template from vfs

Game:

Fields:

Backgrounds

Base floor

Width

Height

Floating Platforms

Jump through

Color?

Land on

Character:

Draw

Animate

Jump

Punch

Walk

Getting Hit

other:

Gravity

Health Bar

Resources:

<http://dev.bennage.com/blog/2013/03/05/game-dev-03/>

<http://jessefreeman.com/game-dev/intro-to-programming-for-games-with-javascript/>

<http://www.williammalone.com/articles/create-html5-canvas-javascript-game-character/1/>